



them. "I was in their first batch of auditions, and they've told me since that they knew immediately I was the right person, because they thought I resembled the concept art and could really bring the character to life. It was one of those great meetings where everything jelled."

PULLING FACES

A couple of months went by before the audition process for other key parts in *The Force Unleashed* was complete, and Wilkinson began her work in February 2007. She regularly returned to LucasArts' base at the Letterman Digital Arts Center in San Francisco's Presidio to add to those initial sessions. "They were finessing the storyline and figuring out more of the battles and the details," she says. "The first session I was in San Francisco for about a week, while for some of the others I was there a bit longer. Every couple of months, they would come back to us and have more pieces done that we would perfect."

Wilkinson was awed by the sheer scope of the project. "All of the voice work was done in this amazing studio," she explains. "It was very high tech, and they captured every piece of it on film so they could see how we were moving."

The most unusual part for Wilkinson was when LucasArts' technicians began taking some very odd photographs. "We had to make very strange, but very specific faces," Wilkinson says. "With the combination of looks, they're able to capture every single one of the muscles in your face. When they input it into the computer, they can show how your face and musculature would react under different circumstances—so if there was something they missed, it realistically could be created and look completely legitimate. Then I had to sit in a machine and be completely still while they took a 360° digital image. It was so detailed. They got everything from each hair to skin pores."

With additional information gleaned using traditional motion capture techniques—with "dots" applied all over actors' skin for detailed computer tracking—the final images were fully malleable renditions of the cast. LucasArts' attention to detail seemingly knew no limits. "Because they were so intent on detail, they took actual photos of the insides of our